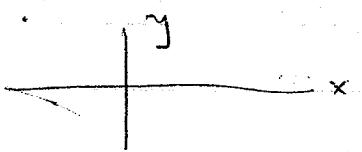


## Sec 25 - "3-Space"



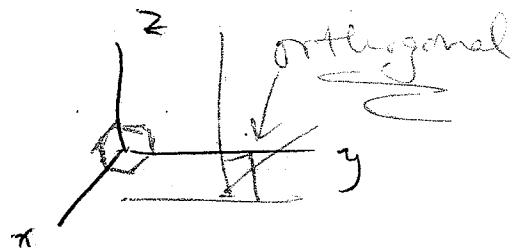
2-Space

Equations  
of

line +  
plane,  
respectively.

$$px + qy + r = 0$$

(notice: slope =  $-\frac{p}{q}$ )



3-space

We've used to  ~~$y = mx + b$~~ , but when we try to visualize eqns. of planes in 3-space, it's better to jump off from the alternate form here :  $px + qy + r = 0$

We could use this form to find the eqn. of a line in 2-space given 2 pts  $(x_1, y_1)$  &  $(x_2, y_2)$  by solving the system

System to be solved simultaneously  $\rightarrow \begin{cases} px_1 + qy_1 + r = 0 \\ px_2 + qy_2 + r = 0 \end{cases}$

We solve for  $p + q$  (~~r~~)

(r resolves when we get  $p + q$ )

Likewise, if we have 3 points in 3-space (two are not coplanar with the third), solving the system:

$$px_1 + qy_1 + rz_1 + s = 0$$

$$px_2 + qy_2 + rz_2 + s = 0$$

$$px_3 + qy_3 + rz_3 + s = 0$$

will give us the eqn. of the plane through those 3 pts.

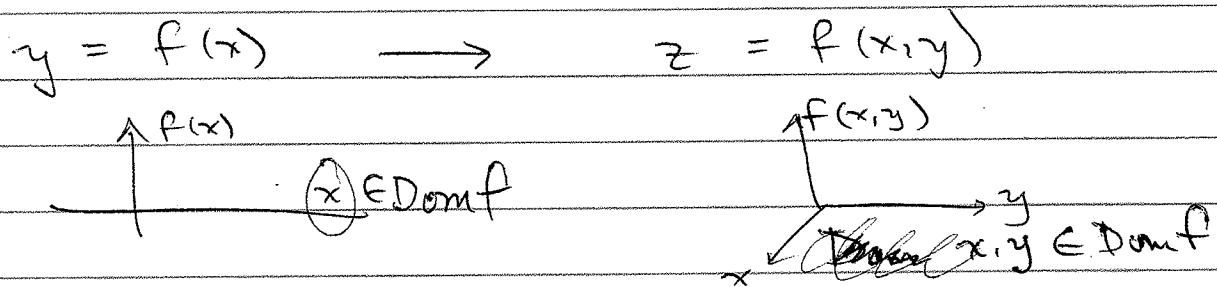
We don't solve for  $x, y, z$ , but for  $p, q, r$ .

Sle 26

## Functions of Two Variables

Note: Errors in text: p. 208  $g(x) = \begin{cases} 1 \\ 0 \end{cases}$   
should read  $g(x,y) = \dots$

p. 210 graph (a) should say  $y \geq 0$   
under it, not  $y \geq x$ .



We won't try too hard to visualize the graphs.  
Geometrically, they are interesting & important,

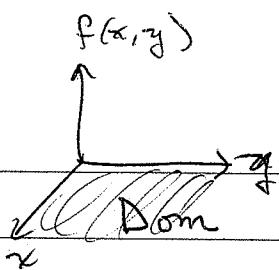
but for our needs, we can still imagine  
the  $(x, y)$ -coordinate system, but now  
the domain encompasses restrictions on  
both  $x$  &  $y$ .

not linear

For example:  $f(x, y) = \sqrt{x^2 + y^2}$  has  
domain  $\{(x, y) : y \geq 0\}$  "the set of  $(x, y)$  such  
that  $y \geq 0; x \in \mathbb{R}$ "

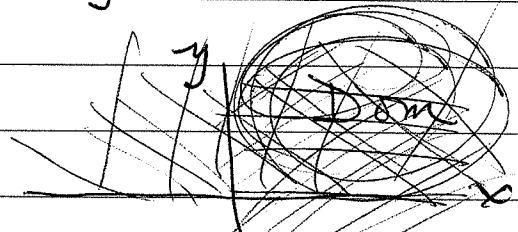
For multivariable functions, it is best to represent  
the domain in set notation, as seen.

We can also graph the domain; but stick  
to 2-space and imagine the values  $f(x, y)$   
lie above, below, or on the  $(x, y)$ -plane.



Here is a sketch of the domain  $\{(x,y) : x \geq 0, y \geq 0\}$   
e.g.  $f(x,y) = \sqrt{xy}$

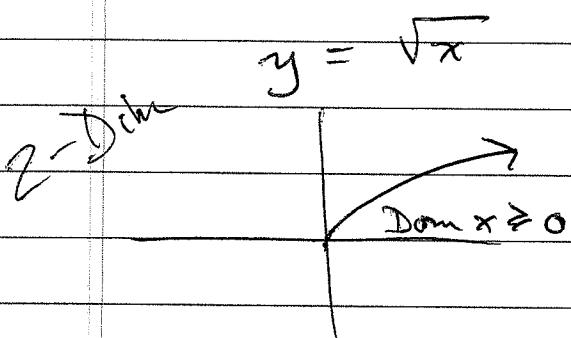
In 2-space, we'd draw



That is, the domain is the first quadrant and here it includes the axes there.

Look at Ex 26.1 on pp 209 - 210. The words "SHADE" is used instead of showing cross-hatching.

Digression Sketch these



$$y = \frac{1}{x} \quad y = \ln x$$

